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Rigid motion invariant statistical shape modeling based on discrete fundamental forms



Data from the osteoarthritis initiative and the Alzheimer's disease neuroimaging initiative

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ABSTRACT

We present a novel approach for nonlinear statistical shape modeling that is invariant under Euclidean motion and thus alignment-free. By analyzing metric distortion and curvature of shapes as elements of Lie groups in a consistent Riemannian setting, we construct a framework that reliably handles large deformations. Due to the explicit character of Lie group operations, our non-Euclidean method is very efficient allowing for fast and numerically robust processing. This facilitates Riemannian analysis of large shape populations accessible through longitudinal and multi-site imaging studies providing increased statistical power. Additionally, as planar configurations form a submanifold in shape space, our representation allows for effective estimation of quasi-isometric surfaces flattenings. We evaluate the performance of our model w.r.t. shape-based classification of hippocampus and femur malformations due to Alzheimer's disease and osteoarthritis, respectively. In particular, we outperform state-of-the-art classifiers based on geometric deep learning as well as statistical shape modeling especially in presence of sparse training data. To provide insight into the model's ability of capturing biological shape variability, we carry out an analysis of specificity and generalization ability.

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1. Introduction

Statistical shape models (SSMs) have become an essential tool for medical image analysis with a wide range of applications such as segmentation of anatomical structures, computer-aided diagnosis, and therapy planning. SSMs describe the geometric variability in a population in terms of a mean shape and a hierarchy of major modes explaining the main trends of shape variation. Based on a notion of shape space, SSMs can be learned from a database of consistently parametrized instances from the object class under study. The resulting models provide a shape prior that can be used to constrain synthesis and analysis problems. Moreover, their parameter space provides a compact representation that is amenable to learning algorithms (e.g. classification or clustering), evaluation, and exploration.

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Standard SSMs treat the space of shapes as a Euclidean vector space allowing for linear statistics to be applied (see e.g. Heimann and Meinzer (2009) and the references therein). Linear methods, however, are often inadequate for capturing the high variability in biological shapes (Davis et al., 2010). Nonlinear approaches have been developed based on geometric as well as physical concepts such as Hausdorff distance (Charpiat et al., 2006), elasticity (Rumpf and Wirth, 2011; von Tycowicz et al., 2015; Zhang et al., 2015), and viscous flows (Fuchs et al., 2009; Brandt et al., 2016; Heeren et al., 2018). In general, these methods lack numerical robustness as well as fast response rates limiting their practical applicability especially in interactive applications. To address these challenges, one line of work models shapes by a collection of primitives (Fletcher et al., 2003; Freifeld and Black, 2012; Ambellan et al., 2019b) that naturally belong to Lie groups and effectively describe local changes in shape. Performing intrinsic calculus on the uncoupled primitives allows for fast computations while, at the same time, accounting for the nonlinearity in shape variation. However, solving the inverse problem, i.e. mapping from primitives back to surface meshes, is generally nontrivial. Recently, von Tycowicz et al. (2018) presented a physically

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Fig. 1. Relations between reference shape \bar{S} (left) and shape $S = \phi(\bar{S})$, a deformation thereof (right), s.t. $D_i := \nabla \phi|_{\bar{t}_i}$. Note that each frame $F_i = R_i \bar{F_i}$ is defined solely on the respective triangle T_i and all neighboring frames are connected across the shared edge of their underlying triangles via $F_i C_{ij} = F_j$.

motivated approach based on differential coordinates for which the inverse problem is well-known and can be solved at linear cost. Despite their inherent nonlinear structure, the employed representations are not invariant under Euclidean motion and, thus, analysis thereon suffers from bias due to arbitrary choices. While the effect of rigid motions can be removed between pairs of shapes using alignment strategies, non-transitivity thereof prevents true group-wise alignment.

A related concept is to exploit the homogeneous structure of the ambient space and to encode displacements of points in terms of (e.g. rigid or affine) transformations (Gilles et al., 2011; Arsigny et al., 2003, 2009; McLeod et al., 2015). Exploiting the redundancy of such representations present e.g. in articulated motion, these approaches provide low-dimensional encodings of deformations. Considering the limit case of triangle-wise supported polyaffine/rigid deformations is similar to simplicial maps underlying the construction in (Freifeld and Black, 2012; von Tycowicz et al., 2018; Ambellan et al., 2019b) as well as our setup. However, the latter employ differential characterizations of such maps that remove translational components and put local geometric variability into focus.

This work presents a novel shape representation based on discrete fundamental forms that is invariant under Euclidean motion. We endow this representation with a Lie group structure that admits bi-invariant metrics and therefore allows for consistent analysis using manifold-valued statistics based on the Riemannian framework. Furthermore, we derive a simple, efficient, robust, yet accurate (i.e. without resorting to model approximations) solver for the inverse problem that allows for interactive applications. Beyond statistical shape modeling the proposed framework is amenable for surface processing such as quasi-isometric flattening. A publicly available implementation of the proposed model is given in the Morphomatics⁴ library.

Although in computer graphics and vision communities, rotation invariant differential coordinates have also been successfully employed for geometry processing applications, e.g. Kircher and Garland (2008); Hasler et al. (2009); Gao et al. (2016), these approaches fall short of a fully intrinsic treatment (e.g. due to lack of bi-invariant group structure and linearization) and have not been adapted to the field of SSMs. A recent string of contributions investigates functional characterizations of intrinsic and extrinsic geometry (Rustamov et al., 2013; Corman et al., 2017; Wang et al., 2018) to obtain shape descriptors. While the underlying functional map framework alleviates the requirement on point-to-point correspondences, the reduced function spaces are based on low-frequency variations and, thus, prone to insensitivity for localized shape variability (such as osteophyte formation during the course of osteoarthritis).

2. Rotation invariant surface representation

In this section, we derive a discrete surface representation based on concepts from differential geometry of smooth surfaces. This representation's key feature, its invariance under Euclidean motion and hence well-suitedness for shape analysis purposes, arises directly from discretization of surface theoretical results. Finally, the proposed representation setting exhibits a Lie group structure that we endow with a bi-invariant metric in order to ensure structural unity between Riemannian and Lie group framework (see e.g. Pennec and Lorenzi (2020)).

2.1. Fundamental forms and surface theory

To every smooth surface there uniquely exist two smoothly pointwise varying and symmetric bilinear forms on the tangent plane, the so called fundamental forms. The first fundamental form I (a.k.a. metric tensor) is positive-definite and allows for angle, length and area measurement. The second fundamental form I describes the curvature of the surface. A prominent result in classical mathematics, the Fundamental Theorem of Surface Theory according to Bonnet (~1860, e.g. do Carmo (1976) Sec. 4.3), states that if given two symmetric bilinear forms (one of them positivedefinite), s.t. for both certain integrability conditions hold (viz. the Gauß-Codazzi equations), then they (locally) determine uniquely, up to global rotation and translation, a surface embedded in three dimensional space with these two as its fundamental forms. Therefore, a discrete description of the fundamental forms is an excellent candidate for a rotation-invariant surface representation. In the following, we will denote our proposed shape model as the fundamental coordinate model (FCM).

2.2. Discretization

We consider shapes that belong to a particular population of anatomical structures, s.t. each digital shape *S* can be described as a left-acting deformation ϕ of a common reference shape \bar{S} given as triangulated surface. Let deformation ϕ be affine on each triangle \bar{T}_i of \bar{S} , then the deformation gradient $\nabla \phi$ is the 3×3 matrix of partial derivatives of ϕ and constant on each triangle $D_i := \nabla \phi |_{\bar{T}_i}$ (see e.g. Botsch et al. (2006) for detailed expressions). Note that transition from deformation to deformation gradient \bar{T}_i



Fig. 2. Non-flat surface \tilde{S} is employed as reference within the deformation setup. Flat surface *S* is determined via deformation of \tilde{S} by ϕ , s.t. metric distortion, i.e. U_i , is close to identity and R_i is determined by means of C_{ij} that are normal vector fixing modifications of \tilde{C}_{ij} .

dient provides invariance under translations. Assuming ϕ to be an orientation-preserving embedding of \bar{S} , we can decompose D_i uniquely into its rotational R_i and stretching U_i components by means of the polar decomposition $D_i = R_i U_i$. Note that U_i furnishes a complete description of the metric distortion of \bar{T}_i and is defined in reference coordinates, hence invariant under rotation of *S*. Indeed, we can obtain a representation of the first fundamental form by restricting the stretches to the tangent plane. To this end, we define an arbitrary but fixed element-wise field $\{\bar{F}_i\}$ of orthonormal frames on \bar{S} , s.t. the last column of each frame is the normal of the respective element. Then, we represent the metric in terms of reduced stretch $\tilde{U}_i := [\bar{F}_i^T U_i \bar{F}_i]_{3,3} = 1|_{\bar{T}_i}^{1/2}$, where $[\cdot]_{3,3}$ denotes the submatrix with the third row and column removed.

As for the second fundamental form, we note that at a point $p \in S$ it is determined by the differential of the normal field N, viz. $\mathbb{I}_p(v, w) = \mathbb{I}_p(-dN_p(v), w)$ for tangent vectors v, w. For a triangulated surface, the differential dN is supported along the edges. In order to derive a representation thereof, we induce the frame field $\{F_i\}$ on S consistent to $\{\bar{F}_i\}$ using the rotational part of the deformation gradient, i.e. $F_i = R_i \bar{F}_i$. This allows us to define *transition rotations* $F_i C_{ij} = F_j$ for each inner edge (incident to triangles T_i, T_j) that fully describe the change in normal directions. Note that, while both the frames $\{F_i\}$ and the rotations $\{R_i\}$ are equivariant, the transition rotations $\{C_{ij}\}$ are invariant under global rotations of S and \bar{S} . Further details hereon are depicted in Fig. 1.

2.3. Group structure

In order to perform intrinsic statistical analysis, we derive a distance that is compatible with the underlying representation space. In particular, we endow the space with a Lie group structure together with a bi-invariant Riemannian metric for which group and Riemannian notions of exponential and logarithm coincide. This allows us to exploit closed-form expressions to perform geodesic calculus yielding simple, efficient, and numerically robust algorithms. We recommend chapter two of Alexandrino and Bettiol (2015) to readers interested in deeper insight into bi-invariant metrics on Lie groups. Especially regarding their existence and the geometric consequences thereof.

Our shape representation consists of transition rotations $C_{ij} \in SO(3)$ (one per inner edge) and tangential stretches $\tilde{U}_i \in Sym^+(2)$ (one per triangle), where SO(3) is the Lie group

of rotations in \mathbb{R}^3 and $\operatorname{Sym}^+(2)$ the space of symmetric and positive-definite 2×2 matrices. Following the approach in Arsigny et al. (2006), we equip $U, V \in \operatorname{Sym}^+(2)$ with a multiplication $U \circ V := \exp(\log(U) + \log(V))$, s.t. $\operatorname{Sym}^+(2)$ turns into a commutative Lie group. It now allows for a bi-invariant metric induced by the Frobenius inner product yielding distance $d_{\operatorname{Sym}^+(2)}(U, V) = \|\log(V) - \log(U)\|_F$. Note that this structure and metric do not exhibit the *swelling effect* of determinants in interpolation (Goh et al., 2011). SO(3) as a compact Lie group also admits a bi-invariant metric induced by the Frobenius inner product with distance $d_{\operatorname{SO}(3)}(Q, R) = \|\log(Q^T R)\|_F$, s.t. we define our representation space as the product group $G := \operatorname{SO}(3)^n \times \operatorname{Sym}^+(2)^m$ and m, n the number of triangles and inner edges. Finally, we define the distance of two shapes S, T based on the respective group representation $s = s(S), t = t(T) \in G$ as

$$\begin{aligned} d_{\omega}^{2}(s,t) &= \frac{\omega^{3}}{\bar{A}_{\varepsilon}} \sum_{(i,j)\in\varepsilon} \bar{A}_{ij} d_{\text{SO}(3)}^{2} \left(C_{ij}^{s}, C_{ij}^{t} \right) \\ &+ \frac{\omega}{\bar{A}} \sum_{i=1}^{m} \bar{A}_{i} d_{\text{Sym}^{+}(2)}^{2} \left(\tilde{U}_{i}^{s}, \tilde{U}_{i}^{t} \right), \end{aligned}$$
(1)

where $\omega \in \mathbb{R}^+$ is a weighting factor, \mathcal{E} is the set of inner edges, \bar{A}_i is the area of triangle \bar{T}_i , $\bar{A}_{ij} = \frac{1}{3}(\bar{A}_i + \bar{A}_j)$, $\bar{A}_{\mathcal{E}} = \sum_{(i,j)\in\mathcal{E}} \bar{A}_{ij}$, and $\bar{A} = \sum_{i=1}^m \bar{A}_i$. The area terms hereby provide invariance under refinement of the mesh as well as simultaneous scaling of \bar{S} , S, T, whereas ω allows for commensuration of the curvature and metric contributions in analogy to the Koiter thin shell model (e.g. Ciarlet (2005) Sec. 4.1).

3. Shape analysis and processing

3.1. Statistical shape modeling

The derived representation carries a rich non-Euclidean structure calling for manifold-valued generalizations for first and second moment statistical analysis. By virtue of the bi-invariant metric, the proposed representation allows for consistent analysis within the Riemannian framework for which statistics are well-developed, while at the same time providing closed-form, group theoretic expressions for geodesic calculus (von Tycowicz et al., 2018). In particular, we employ the *Riemannian center of mass* that provides a rigorous notion of a mean μ of elements { $s_i = s_i(S_i)$ } and



Fig. 3. Left: Example for a flattened femoral articular cartilage region. Right: Flattened femoral cartilage with gray value coded cartilage thickness. The top row shows healthy subjects whereas the subjects in the bottom row exhibit denuded areas within the cartilage region.

can be efficiently computed using the Gauss-Newton descent algorithm (Pennec, 2006; Arsigny et al., 2006):

$$\mu^{k+1} = \exp\left(\sum_{i} \log\left(s_i \cdot (\mu^k)^{-1}\right)\right) \cdot \mu^k.$$

As our representation space comprises a symmetric positivedefinite and a rotational part the algorithm's respective behavior can be assessed separately. Since Sym⁺(2) is abelian and flat (indeed a vector space) the algorithm converges after exactly one step (Pennec, 2006). In contrast, SO(3) features a less trivial structure exhibiting, e.g. a non-empty cut locus. However, as long as the data is located within some ε -ball, with ε smaller than the injectivity radius of the exponential map, the existence and (local) uniqueness of the mean can be guaranteed (Pennec, 2020) and thus convergence of the algorithm. Note that this assumption is only violated for transition rotations differing by more than $\pm \pi$, what can be practically ruled out. (cf. Appendix B). As framework for second order statistics we employ (linearized) Principal Geodesic Analysis (Fletcher et al., 2004) at μ that is an extension of the common Principal Component Analysis to Riemannian manifolds allowing for covariance analysis. In particular, we solve

$$\begin{split} \vartheta_{p} &= \arg \max_{\vartheta \in T_{\mu}} G \sum_{i} g_{\omega}^{\mu} \big(\vartheta, \log_{\mu}(s_{i})\big)^{2}, \\ \text{s.t.} \quad g_{\omega}^{\mu}(\vartheta_{p}, \vartheta_{l}) &= \delta_{pl}, \ \text{for} \ 1 \leq l \leq p \end{split}$$

for the main modes of variation ϑ_p , where g_ω is the metric associated to distance d_ω (Eq. 1). The solution is found algorithmically by eigendecomposition of the Gram matrix $C = (c_{ij})_{ij}$, with $c_{ij} = g_\omega^\mu (\log_\mu (s_i), \log_\mu (s_j))$ (cf. Younes (2010) E.2.2). In order to avoid a systematic bias due to the choice of reference shape \bar{S} , we require it to agree with the mean of the training data ($\bar{S} = \bar{S}(\mu)$) as proposed in Joshi et al. (2004). Details on how to determine a shape for given representation parameters are given in Section 4.

3.2. Quasi-isometric surface flattening

Apart from shape analysis, the proposed representation provides an effective framework for processing operations. In this section, we derive an approach for the calculation of a quasiisometric surface chart, i.e. a low-distortion immersion of a given surface into the two dimensional Euclidean space. Since flattening techniques provide a way to access problems of three dimensional context in a two dimensional fashion, such an approach facilitates practically relevant applications like visualization and deep learning based assessment of knee cartilage thickness (Fig. 3). For a broader overview on application examples we refer to Kreiser et al. (2018), who published a survey on flatteningbased medical visualization techniques. The key idea behind our flattening approach is to consider the set of flat immersions of the reference shape \bar{S} as a submanifold in shape space. This submanifold has a particularly convenient characterization in our representation space *G* allowing for a simple, isometric projection: We fix the metric part $\{U_i = I_{\text{Sym}^+}\}$ as identity (no metric distortion) and choose transition rotations s.t. they act as identity on the normals (zero curvature). In particular, the latter are given by $\{C_{ij} = F_i^{-1} \cdot R_{ji}^N \cdot F_j\}$, where R_{ji}^N unfolds triangle \overline{T}_j to the plane of triangle \overline{T}_i . Phrasing it in the group setting this means we project the transition rotations to SO(2) (embedded in SO(3)) since all feasible flat shape representations necessarily have to be elements of SO(2)ⁿ × Sym⁺(2)^m. See Fig. 2 for a schematic overview. Note that the obtained projection corresponds to a realizable deformation, iff the input shape \overline{S} is isometric to the plane. In general, a near-isometric flattening can be efficiently computed using our reconstruction (cf. next section).

4. Efficient numerics

In this section, we propose an efficient numerical algorithm to solve for the inverse problem of mapping a point in representation space *G* to a corresponding shape $S = \phi(\bar{S})$. If the corresponding rotations $\{R_i\}$ were known, ϕ could be obtained as the minimizer of $\sum_{i=1}^{m} \bar{A}_i \|D_i - R_i U_i\|_F^2$ by solving the well-known Poisson equation (see e.g. Botsch et al. (2006); von Tycowicz et al. (2018)). However, in our representation the rotations are only given implicitly in terms of the transition rotations. In particular, an immediate computation shows that $R_j = R_i \bar{F}_i C_{ij} \bar{F}_j^T =: R_{i \to j}$ for an integrable field $\{C_{ij}\}$. Based on this condition, for each triangle T_i we can formulate a residual term $\varepsilon_i(\phi, \{R_i\}) = \sum_{j \in \mathcal{N}_i} 1/|\mathcal{N}_i| \|D_i - R_{j \to i} U_i\|_F^2$ in terms of the rotations of neighboring triangles (indexed by \mathcal{N}_i). Then, the objective for the inverse problem is given as $E(\phi) = \min_{\{R_i \in SO(3)\}} E(\phi, \{R_i\}),$ where $E(\phi, \{R_i\}) = \sum_{i=1}^{m} \bar{A}_i$ $\varepsilon_i(\phi, \{R_i\})$. Although $E(\phi)$ is a nonlinear function calling for iterative optimization routines, it exhibits a special structure amenable to an efficient alternating minimization technique. Specifically, we employ a block coordinate descent strategy that alternates between a local and a global step:

Local step: First, we minimize $E(\phi, \{R_i\})$ over the rotations $\{R_i\}$ keeping ϕ (hence D_i) fixed. Each summand in ε_i depends on a single rotation R_j , s.t. the problem decouples into individual low-dimensional optimizations that can be solved in closed-form and allow for massive parallelization. Note that the problem reduces to the well-known orthogonal Procrustes problem. Further details are given visually and formally in Appendix A.

Global step: Second, we minimize $E(\phi, \{R_i\})$ over ϕ with rotations $\{R_i\}$ fixed leading to a quadratic optimization problem for which the optimality conditions are determined by a Poisson equation. As the system matrix is sparse and depends only on the reference shape, it can be factorized once during the preprocess allowing for very efficient global solves with close to linear cost.



Fig. 4. Mean shape of healthy distal femora overlaid with (larger) mean shape of the diseased femora wherever the distance is larger than 1.45mm, colored accordingly.



Fig. 5. Mean shape of diseased right hippocampi overlaid with mean shape of the healthy hippocampi wherever the distance is larger than 0.6mm, colored accordingly.

Note that the objective is bounded from below and that both local and global steps feature unique solutions that are guaranteed to weakly decrease the objective making any numerical safeguards unnecessary. This contrasts with classical approaches that require precautions, such as line search strategies and modification schemes for singular or indefinite Hessians, to guarantee robustness.

Initialization To provide the solver with a warm start, we compute an initial guess for the rotation field $\{R_i\}$. To this end, we employ the local integrability condition $R_j = R_{i \rightarrow j}$ to propagate an initial rotation matrix from an arbitrary seed along a precomputed spanning tree of the dual graph of \overline{S} . Note, that this strategy recovers the rotation field exactly for integrable $\{C_{ij}\}$. In case of non-integrable fields, one advantage of the Poisson-based reconstruction (global step) is that it distributes errors uniformly s.t. local inconsistencies are attenuated. More details on the initialization procedure can be found in Appendix A.

5. Experiments and results

Except where stated otherwise all experiments are performed employing a fixed metric commensuration weight $\omega = 10$ that empirically shows the best performance in our knee osteoarthritis classification experiment (cf. Appendix C).

5.1. Data

We employ four different datasets to ensure a qualitative and quantitative as well as a technical and application-oriented assessment of the proposed FCM.



Fig. 6. OA classification experiment for the proposed FCM, PDM (Cootes et al., 1995) and DCM (von Tycowicz et al., 2018).



Fig. 7. Alzheimer's classification experiment for the proposed FCM, MeshCNN (Hanocka et al., 2019) and PDM (Cootes et al., 1995).

(i) OAI - Right distal femora (see Fig. 4) from the Osteoarthritis Initiative⁵ (OAI) database. All subjects are rated w.r.t. knee osteoarthritis using the Kellgren and Lawrence score (0, healthy \rightarrow 4, severely diseased) (Kellgren and Lawrence, 1957). The dataset consists of 58 severely diseased (grade 4) and 58 healthy subjects (grade 0,1) that were also used for evaluation in von Tycowicz et al. (2018) to which we refer for further details on the data, especially with regards to the arrangement of correspondence (8988 vertices, 13,776 triangles). We added a list of patient ids to Appendix D since the underlying segmentation masks are publicly available as part of publication (Ambellan et al., 2019a).

(ii) ADNI - Right hippocampi (see Fig. 5) from the Alzheimer's Disease Neuroimaging Initiative⁶ (ADNI) consisting of 60 subjects showing Alzheimer's disease and 60 cognitive normal controls. We prepared this dataset using imaging data from the ADNI database that contains, among others, 1632 brain MRI scans collected on four different time points with segmented hippocampi. We established surface correspondence (2280 vertices, 4556 triangles) in a fully automatic manner employing the deblurring and denoising of functional maps approach (Ezuz and Ben-Chen, 2017)⁷ for isosurfaces extracted from the given segmentations. The dataset was randomly assembled from the baseline shapes for which segmentations were simply connected and remeshed surfaces were well-approximating ($\leq 10^{-5}$ mm root mean square surface distance to the isosurface). Similar as for the OAI dataset we added a list of

⁵ nda.nih.gov/oai.

⁶ adni.loni.usc.edu.

⁷ code online available: cs.technion.ac.il/~mirela/code/fmap2p2p.zip.



Fig. 8. Visualization of the discriminating direction η and separating hyperplane η^{\perp} for OA classification showing a 2-dimensional projection (right) and corresponding shapes (left) equidistantly sampled within the interval containing the input data (note that projections onto η and the visualizing plane do not commute causing the interval to appear smaller). Point-wise distance to the middle shape colored using -0.5mm **0.5mm** with neutral window (i.e. rosy color) from -0.15mm to 0.15mm.



Fig. 9. Visualization of the discriminating direction η and separating hyperplane η^{\perp} for Alzheimer's classification showing a 2-dimensional projection (right) and corresponding shapes (left) equidistantly sampled within the interval containing the input data (note that projections onto η and the visualizing plane do not commute causing the interval to appear smaller). Point-wise distance to the middle shape colored using -2.5mm 2.5mm 2.5mm with neutral window (i.e. rosy color) from -0.5mm to 0.5mm.

scan ids to Appendix D since the used hippocampus segmentations are publicly available as part of the ADNI database.

(iii) FAUST - A male human body in two poses being part of the anthropological, open-access Fine Alignment Using Scan Texture (FAUST) (Bogo et al., 2014)) dataset of whole body scans featuring high-quality, dense correspondences (6890 vertices, 13,776 faces). We chose two poses of the same (male) person, lifting the arms up and down alongside its body (Fig. 10, right).

(iv) PIPE - A pair of synthetic pipe surfaces, one in a cylindrical and one in a helical configuration consisting of 1220 triangles and 612 vertices as can be seen in Fig. 10 (left).

Throughout the manuscript we will refer to the datasets using the above acronyms relating to the data origin or content.

The datasets OAI and ADNI will be used for quantitative analysis and comparison to other shape models, whereas FAUST and PIPE serve for qualitative assessment of the proposed model.

5.2. Disease classification

To assess the sensitivity of the proposed FCM for degenerative shape changes and compare to different other explicit shape modeling approaches, we will perform two binary disease classification experiments, one regarding knee osteoarthritis on the distal femur and one concerning Alzheimer's disease w.r.t. the right hippocampus. Although these diseases are very different and not comparable in a direct way we will make use of the same classification pipeline for both of them assessing the generalization potential of the proposed FCM regarding classification tasks. To this end, we train a support vector machine (SVM) with linear kernel on feature vectors comprising shape weights, i.e. coefficients of the basis representation in terms of the principal modes for every input shape. By construction this representation is exact for all input shapes and every shape model type. The coefficients hence forthrightly reflect the underlying model approach to gauge variation. The classifier is trained on a balanced set of feature vectors for different shares of data varying from 10% to 90% with testing on the respective complement. To address the randomness in our experimental design, we perform a Monte Carlo cross-validation drawing 10,000 times per partitioning.

5.2.1. Knee osteoarthritis classification

Osteoarthritis (OA) is a degenerative disease of the joints that is i.a. characterized by changes of the bone shape (see Fig. 4). Here, we investigate the proposed FCM's ability to classify knee OA for the OAI dataset of distal femora. Since our test set contains 58 healthy and 58 diseased cases the SVM classifier is trained on 115-dimensional feature vectors. We compare to the popular *point distribution model* (Cootes et al., 1995) (PDM) as well as to the differential coordinates model (von Tycowicz et al., 2018) (DCM), which recently achieved highly accurate classification results. Fig. 6 shows the results in terms of average accuracy and standard deviation. Note that solely the FCM achieves an accuracy of over 90% in case of sparse (10%) training data.

5.2.2. Alzheimer's classification

There is a substantial body of work confirming the well-known connection between hippocampal volume loss and Alzheimer's progression (Köhler et al., 1998; de Toledo-Morrell et al., 2000; Bonner-Jackson et al., 2015). In line with these findings, we observe $\approx 1/4$ volume loss between the FCM-based mean shapes of the diseased subjects to the one of the healthy controls. This motivates a classification experiment regarding the shape of right hippocampi and the disease state to further evaluate the descriptiveness of our shape representation. For this experiment we employ the commensuration parameter $\omega = 0.98$ that empirically performs best w.r.t. classification accuracy, i.e. metric and curvature related differences are weighted almost equally within the shape analysis. Since our test set contains 60 cognitive normal and 60 diagnosed Alzheimer's cases the SVM is trained on 119-dimensional feature vectors.



Fig. 10. Interpolating geodesic (mean highlighted) for the pipe surface (left) and FAUST (right) data within (f.l.t.r.) the DCM (von Tycowicz et al., 2018), the proposed FCM, and PDM (Cootes et al., 1995), each.

Given the coarse discretization of the hippocampal surface (other than the OAI data) and, thus, moderate hardware requirements, we can perform a direct comparison to MeshCNN (Hanocka et al., 2019, i.e. a state-of-the-art surface-based classifier from the field of geometric deep learning. Specifically, we employed the implementation of the authors⁸ performing training on an Nvidia GTX 980 TI graphics card (6GB memory). Due to the lack of proper stopping criteria (no option for a validation set), we report the best test accuracy attained in the first 100 epochs, which is rather an upper bound for the classification performance. Due to the high computational cost (> 2 hours for training) we restrict to 10 samples per partitioning during Monte Carlo cross-validation, which increases variability as evident by the lack of monotonicity of the estimated dependency of the accuracy on the training size. Partitioning is carried out analogously to the SVM classifier and training employs the Adam optimizer (Kingma and Ba, 2014) with weight decay $\beta_1 = 0.9$ and $\beta_2 = 0.999.$

Figure 7 shows the obtained classification accuracies for MeshCNN as well as our FCM-based and (for reference) PDM-based SVM. Note that the FCM reaches average accuracies ranging from 75.6% (10% training) up to 80.8% (90% training) with values above 80% for all data shares \geq 50%. Remarkably, the FCM-based classifier not only outperforms the PDM one but is also superior to MeshCNN especially in presence of sparse training data. Note, these results have to be understood in the context of data used, namely the shape of *one* single anatomy. Higher classification accuracy is possible if more data is utilized, as e.g. 3D MRI scans of the *whole* brain in Seo et al. (2016).

5.2.3. Transparency

The proposed classifier exposes a high degree of interpretability and explainability due to the generative character of statistical shape models and the linearity of the employed SVM. In particular, the discriminating direction underlying the SVM corresponds to a geodesic in representation space that directly encodes the *single* type of morphological variation that determines the classifier's prediction. We provide a visualization of the discriminating direction for both experiments (OAI and ADNI) in Figs. 8 and 9 based on SVM instances with average classification accuracy obtained for 40%/60% training/testing split. In addition to shapes sampled along the discriminating direction, we provide a 2-dimensional visualization using orthogonal projection onto the plane spanned by the two principal geodesic modes that retain the highest classification accuracy, viz. ϑ_1 , ϑ_3 and ϑ_1 , ϑ_2 for ADNI and OAI, respectively.

5.3. Validity

Frequently, datasets feature a high nonlinear variability that are characterized by large rotational components, which are insufficiently captured by linear models like PDM. While DCM treats the rotational components explicitly, it requires them to be well-localized, s.t. the logarithm is unambiguous. This assumption may not be satisfied for data with large spread in shape space. Contrary, our model overcomes this limitation by utilizing a relative encoding via transition rotations, which will never exceed $\pm \pi$ in practical scenarios (cf. Appendix B). In Fig. 10 we illustrate the validity of our model for two extreme examples in comparison to PDM and DCM.

5.4. Computational performance

We compare our framework in terms of computational efficiency to two state-of-the-art approaches: The *large deformation diffeomorphism metric mapping* (LDDMM) using the open-source Deformetrica (Durrleman et al., 2014) software, and the recent DCM. To this end, we compute the mean shape on 100 randomly sampled pairs from the OAI dataset. Overall, the LDDMM approach requires 172.8s (\pm 44.8s) in average whereas the proposed FCM features an average runtime of only 2.3s (\pm 1.9s), hence a two orders of magnitude speedup. In comparison to the highly efficient DCM—requiring 1.1s (\pm 0.3s) in average—our model achieves runtimes within the same order of magnitude, despite the added non-linearity in the inverse problem.

5.5. Specificity, generalization ability, compactness

We perform a quantitative comparison with PDM and DCM using standard measures (detailed in Davies et al. (2008)) w.r.t. a physically-based surface distance W (Heeren et al., 2018) as proposed in von Tycowicz et al. (2018). Specificity (Fig. 11 middle) evaluates the validity of the model generated instances in terms of their distance to the training shapes. We estimate it using 1000 randomly generated instances according to the discrete distribution of the respective model. Generalization ability (Fig. 11 left) assesses how well a model represents unseen instances. It is calculated in a leave-one-out study. Compactness (Fig. 11 right) measures the relative amount of variability of the training set captured by every mode in an accumulated manner. The results show that the FCM is more specific than PDM and DCM. In terms of generalization ability, the FCM is superior to PDM, yet inferior to DCM. Finally, the FCM is less compact than PDM and DCM. Note that compactness is calculated for each model w.r.t its own metric, hence not directly comparable. In particular, we found that decreasing ω leads to increased compactness, albeit at the possible expense of classification accuracy (cf. Appendix C).

⁸ github.com/ranahanocka/MeshCNN.



Fig. 11. Generalization ability (left, lower~better), specificity (middle, lower~more specific) and compactness (right, higher~more compact) of the proposed FCM, PDM (Cootes et al., 1995), and DCM (von Tycowicz et al., 2018) on the OAI dataset.

6. Conclusion and future work

In this work, we presented a novel nonlinear SSM based on a Euclidean motion invariant—hence alignment-free—shape representation with deep foundations in surface theory. The rich structure of the derived shape space assures valid shape instances even in presence of strong nonlinear variability. Moreover, we demonstrated that the proposed shape representation can be used to effectively calculate quasi-isometric flat immersions to the plane. We performed manifold-valued statistics in a consistent Lie group setup allowing for closed-form evaluation of Riemannian operations. Furthermore, we devised an efficient and robust algorithm to solve the inverse problem that does not require any numerical safeguards.

We showed that FCM yields highly differentiating shape descriptors that promote state-of-the-art performance for shapebased disease state classification: (1) In comparisons based on a simple classifier (viz. linear SVM) our descriptors are superior to the recent Riemannian DCM (von Tycowicz et al., 2018) as well as the popular linear PDM (Cootes et al., 1995) based descriptors; (2) Remarkably, the FCM-based SVM significantly outperforms the state-of-the-art, geometric deep learning approach MeshCNN (Hanocka et al., 2019).

We would like to remark that our approach guarantees deformations to be only locally diffeomorphic (i.e. immersions) but not globally. However, we did not observe any non-diffeomorphic instances in our experiments (e.g. all FCM-derived shapes shown in this article are embeddings). Indeed, the FCM correctly captures nonlinear deformations with large rotational components that violate well-localizedness assumptions of previous approaches. On the other hand, in comparison to shape spaces based on diffeomorphic mapping, FCM allows for fast processing of large-scale shape collections and is invariant under Euclidean motion, hence, not susceptible to any bias due to misalignment.

One possible and interesting way to proceed in the future is to replace the log-Euclidean metric with the affine-invariant one, which can be considered the natural metric on the symmetric positive-definite matrices. Another interesting line of future work is to explore the feasibility of fully automatic computeraided diagnostics based on advanced machine learning, e.g. by combining our shape representation with the approach in von Tycowicz (2020) or utilizing the proposed flattening approach to transform three-dimensional problems into the well-known twodimensional image-based deep learning setup.

Declaration of Competing Interest

None.

CRediT authorship contribution statement

Felix Ambellan: Methodology, Software, Validation, Formal analysis, Investigation, Data curation, Writing – original draft, Writing – review & editing, Visualization. **Stefan Zachow:** Conceptualization, Resources, Writing – review & editing, Supervision, Project administration, Funding acquisition. **Christoph von Tycowicz:** Conceptualization, Methodology, Software, Validation, Writing – original draft, Writing – review & editing, Visualization, Supervision.

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ments for Fig. 3. The present article is an extended version of Ambellan et al. (2019c) presented at MICCAI 2019.

Appendix A. Shape reconstruction - Initialization and Local step

Efficient shape reconstruction as outlined in Section 4 is an essential part of this work and consists of an initialization and an iteration of global and local step until a solution is reached. Since the global step is basically solving a Poisson problem and also exemplified in von Tycowicz et al. (2018) we will omit it here. To ease deeper inside on how to initialize the reconstruction algorithm and how to do the local step we provide two schematic visuals and explicitly determine the solution of the local step through direct calculation.

Initialization. To initialize the algorithm we fix the pose of an arbitrarily chosen triangle i_0 by fixing its rotation R_{i_0} relative to reference shape \bar{S} . Starting from triangle i_0 a spanning tree is determined to define a path through the dual graph, passing every triangle exactly once.

 R_{i_0} is propagated along this path employing the local integrability condition, viz. $R_j := R_{i \rightarrow j} = R_i \bar{F}_i C_{ij} \bar{F}_j^T$. Finally this procedure provides a field of extrinsic rotations $\{R_i\}$ to initialize the local/global solver. Note that the algorithm will stop right after the first iteration, if the $\{C_{ij}\}$ form an integrable system. In that case the initialization is additionally invariant w.r.t. the choice of the fixed triangle and spanning tree. Fig. A.1 provides a schematic overview on the initialization process.

Local step. Within the local step of the reconstruction algorithm the deformation ϕ of \overline{S} and hence the deformation gradient is fixed. We aim to find R_i for every triangle *i*, s.t. it, mediated through $\{C_{ij}\}$, locally optimally accompanies ϕ . »Local« hereby has to be understood as the one-ring triangle-neighborhood. This problem has a closed-form solution that we will work out within the following proposition via direct calculation on the optimization target.

Proposition. The local step within the shape reconstruction algorithm targeting the optimization problem:

$$R_{i} = \operatorname{arg\,min}_{R \in \mathrm{SO}(3)} \sum_{s \in \mathcal{N}_{i}} \left\| \nabla \phi \right|_{\tilde{T}_{s}} - R\bar{F}_{i} C_{is} \bar{F}_{s}^{T} U_{s} \right\|_{F}^{2},$$



Fig. A.1. Initialization procedure propagating an initial rotation R_{i_0} along a precomputed spanning tree across the data. The superscript digits indicate the number of propagation steps needed to reach a certain point.



Fig. A.2. Neighboring relations employed in the local step of the integration procedure. Rotations R_i are connected by transition rotations C_{ij} .

where N_i is the set of indices belonging to edge neighbors of triangle *i*, can be solved in closed form and the solution is unique.

Proof. For the sake of simplicity let $D_s = \nabla \phi|_{\tilde{T}_s}$. We carry out a direct calculation utilizing the definition $\langle A, B \rangle_F := tr(A^T B)$ and the trace's invariance under cyclic permutations:

$$\begin{aligned} R_{i} &= \arg\min_{R\in\mathrm{SO}(3)}\sum_{s\in\mathcal{N}_{i}}\left\|D_{s}-R\bar{F}_{i}C_{is}\bar{F}_{s}^{T}U_{s}\right\|_{F}^{2} \\ &= \arg\min_{R\in\mathrm{SO}(3)}\sum_{s\in\mathcal{N}_{i}}\underbrace{\|D_{s}\|_{F}^{2}}_{\mathrm{const.}} -2\langle D_{s},R\bar{F}_{i}C_{is}\bar{F}_{s}^{T}U_{s}\rangle_{F} + \underbrace{\|R\bar{F}_{i}C_{is}\bar{F}_{s}^{T}U_{s}\|_{F}^{2}}_{\mathrm{const.}} \\ &= \arg\max_{R\in\mathrm{SO}(3)}\sum_{s\in\mathcal{N}_{i}}tr\left(D_{s}^{T}R\bar{F}_{i}C_{is}\bar{F}_{s}^{T}U_{s}\right) \\ &= \arg\max_{R\in\mathrm{SO}(3)}\sum_{s\in\mathcal{N}_{i}}\langle D_{s}U_{s}^{T}\bar{F}_{s}C_{is}^{T}\bar{F}_{i}^{T},R\rangle_{F} \\ &= \arg\max_{R\in\mathrm{SO}(3)}\sum_{s\in\mathcal{N}_{i}}\langle D_{s}U_{s}^{T}\bar{F}_{s}C_{is}^{T}\bar{F}_{i}^{T},R\rangle_{F} \\ &= \arg\max_{R\in\mathrm{SO}(3)}\langle D_{\mathcal{N}_{i}},R\rangle_{F} \end{aligned}$$

Since D_{N_i} is a nonsingular and orientation-preserving matrix it can be uniquely decomposed via polar decomposition to $R_{N_i}U_{N_i}$, where $R_{N_i} \in SO(3)$ and $U_{N_i} \in Sym^+(3)$ s.t.

$$R_{\mathcal{N}_i} = \arg \max_{R \in \mathrm{SO}(3)} \langle D_{\mathcal{N}_i}, R \rangle_F.$$

Figure A.2 schematically illustrates the underlying neighboring relations framing the local integrability constraints.

Appendix B. Rotational logarithm and relative transition rotations

As with other non-Euclidean approaches, existence and uniqueness of the intrinsic mean is only ensured for well-localized data. In particular, for our representation this concerns the rotational components describing the changes in curvature. We would like to remark that this is a rather academic discussion as we did not encounter any example with critical disparity. Indeed, even for the synthetic PIPE dataset representing a severe nonlinear deformation the relative transition rotations are located in a small neighborhood of radius $5\pi/23$, see Fig. B.1. However, the following proposition explains how to (theoretically) control the *relative transition rotations* and thus how to avoid ambiguities regarding the rotational logarithm.

Proposition. For any given *n* shapes S_1, \ldots, S_n there exists a common discetization and a frame field, such that all relative transition rotations exhibit angles in $(-\pi, \pi)$.



Fig. B.1. Histogram of angles between transition rotations of the PIPE shapes. The angles are all relatively small and far away from the critical region of angles larger than $\pm \pi$.



Fig. B.2. Schematic summary of the argumentation to proof the proposition on relative transition rotations. The given construction allows to separate relative transition rotations into normal (I) and tangential (II) type.

Proof. We poof the result for two shapes \bar{S} and S since the argumentation naturally extends to the whole n shapes. At first we have to control change in normal direction in regions of high curvature. We therefore simultaneously refine the triangulations until the angle between normals of any two neighboring triangles lies in $(-\pi/2, \pi/2)$. Form this point onwards the argumentation is additionally summarized in Fig. B.2. The basic idea of the following construction is to separate normal from tangential difference and to argue independently on each. We now subdivide every triangle \bar{T}_l of \bar{S} (analogously for T_l of S) into three parts \bar{T}_{l_0} , \bar{T}_{l_1} , \bar{T}_{l_2} by means of the incenter and the bisecting lines of the angles. Without loss of generality we can assume that \bar{T}_{j_0} is neighboring \bar{T}_{i_0} ensuring alignment of the first basis vector to the edge shared with \bar{T}_{j_0} . Frame \bar{F}_{j_0} is now defined by rotating \bar{F}_{i_0} around the common edge. This directly implies that \bar{C}_{i_0,j_0} realizes an angle with absolute value smaller than $\pi/2$. The same holds for C_{i_0,j_0}

since $F_l = R_l \bar{F}_l$ preserves alignment of the frames with the underlaying triangles and through the initial refinement we already ensured normal differing of less then $\pm \pi$. We analogously define \bar{F}_{i_k} if \bar{T}_{i_k} has neighbors, if not, we simply set $\bar{F}_{i_k} = \bar{F}_{i_0}$. This construction allows to explicitly differentiate two different types of relative transition rotations: type (I) that comes from normal differences like $C_{i_0j_0}\bar{C}_{i_0j_0}^{-1}$ and type (II) like $C_{j_0j_1}\bar{C}_{j_0j_1}^{-1}$ that is induced by tangential change. Since $F_{j_0} = R_j\bar{F}_{j_0}$ and $F_{j_1} = R_j\bar{F}_{j_1}$ we see immediately that $C_{j_0j_1} = \bar{F}_{j_0}^{-1}R_j^{-1}R_j\bar{F}_{j_1} = \bar{C}_{j_0j_1}$ and thus $C_{j_0j_1}\bar{C}_{j_0j_1}^{-1} = I_3$. To clarify (I) we strip some notation, more precisely, let C^1, C^2 be two transition rotations with angles $-\theta^1, \theta^2$ and axes $-\nu^1, \nu^2$, respectively realizing normal change only. Then, the relative transition rotation is given by $C^{12} = C^2 \cdot (C^1)^{-1}$ and of type (I). Now, assuming $\theta^1, \theta^2 \in (-\pi/2, \pi/2)$ and in light of

$$\cos\left(\frac{\theta^{12}}{2}\right) = \cos\left(\frac{\theta^{1}}{2}\right)\cos\left(\frac{\theta^{2}}{2}\right) - \sin\left(\frac{\theta^{1}}{2}\right)\sin\left(\frac{\theta^{2}}{2}\right)\langle v^{1}, v^{2}\rangle$$

(cf. e.g. Altmann (2005)), it follows that the angle θ^{12} of the composite rotation does not exceed $(-\pi, \pi)$, hence is well-localized.

Appendix C. Classification with varying commensuration parameter

As we are on the one hand applying shape models for disease classification purposes and on the other hand are in general interested in rather compact models, we did vary the metric commensuration parameter ω (cf. Section 2.2) since it directly affects both. We studied the connection between choice of ω , classification accuracy and model compactness.

OAI - **OA Classification.** As can be seen in Fig. C.1 the disease classification accuracy increases as ω increases. Looking at Eq. (1) this means putting higher weight on the rotational, thus curvature related term leads to higher classification accuracy. Additionally all examined choices of ω give FCM classification results with a superior performance compared to PDM. However, the development of model compactness is contrary to the classification accuracy as shown in Fig. C.1. The larger ω gets, the less compact is the shape model and none of the examined commensuration parameter choices leads to a compactness as high as for the PDM.

ADNI - **Alzheimer's Classification.** A similar experiment for Alzheimer's classification reveals a rather different dependency on the commensuration parameter, see Fig. C.1. For values $\omega \gtrsim 10$ the classification accuracy lies below the one achieved by the PDM. For $\omega \approx 0.98$ the peak performance is reached and for values below we note again slight decrease in performance. The compactness instead, as can be seen in Fig. C.1, develops very similar as for the OAI dataset and is still for all ω below that of the PDM. As conclusion to this section we conjecture, that comparison of compactness might be interesting for models that are build on the same shape representation but it becomes less meaningful if different



obtained for $\omega \approx 0.98$.

representations are compared. Furthermore, we find that the most compact models do not (necessarily) give the best classification accuracy. It appears that complex shape variation as it emerges from certain diseases tends to require a less compact encoding for an expressive but specific description.

Appendix D. Data identifiers

The data used within the given classification experiments is publicly available, we thus aim to facilitate reproduction of and comparison to our results. To this end we compiled labeled identifier lists of the data used in our experiments (Table D.1 and D.2).

Table D.1

List of unique patient ids from the OAI database used in the OA classification experiment.

Healthy (KL 0/1)			D	Diseased (KL 4)			
9008561	9258563	9510418	9246518	9391984	9631713		
9013798	9304351	9517914	9256759	9393987	9638953		
9017909	9331053	9582487	9263504	9413071	9642550		
9036770	9333574	9601162	9266394	9414291	9660708		
9036948	9341699	9617689	9267719	9421492	9672573		
9039744	9341903	9645577	9271965	9422381	9680800		
9089627	9355112	9655592	9284505	9430102	9689922		
9108461	9383004	9718992	9287216	9439428	9691663		
9116298	9391372	9750072	9301332	9457359	9695135		
9120941	9394136	9854269	9326657	9467278	9700341		
9132486	9397088	9876530	9331465	9469318	9710479		
9141244	9397976	9878765	9340139	9470313	9745458		
9153509	9433408	9879069	9349261	9475286	9750090		
9171766	9440417	9907090	9364366	9477175	9760079		
9184495	9460287	9916140	9365968	9477358	9781749		
9189553	9474901	9967815	9375317	9508335	9858216		
9207016	9486748	9973322	9379276	9517311	9895555		
9211049	9488834	9978579	9389580	9557454	9933836		
9245519	9501871	9988421	9391061	9568504	9943227		
	9504627			9604541			

Table D.2

List	of	unique	scan	ids	from	the	ADNI	database	used	in	the
Alzheimer's classification experiment.											

Cognitive Normal			Alzheimer's Diagnosed			
10312	13681	17207	10064 14974 22310			
10605	13717	17232	10468 15001 22938			
10813	13737	17487	10568 15145 23375			
10835	13893	17527	10764 15287 23446			
10883	14104	18109	11633 15315 24659			
10960	14488	18236	12000 15935 24672			
11006	14513	18321	12365 16313 25082			
11161	14559	18450	12375 16924 25357			
11314	14818	18827	12381 17191 25455			
11584	14959	18909	12402 17337 25763			
11594	14991	18917	12468 18077 26038			
11928	15079	19971	12583 18094 26136			
11974	15527	20352	12836 18151 26143			
12081	15727	20753	12952 18189 26314			
12419	15789	21817	13839 18373 26431			
12485	16048	22439	13976 18390 27061			
12563	16099	24338	13990 19296 27414			
12992	16553	25680	14199 19386 27584			
13191	16759	25829	14629 19395 27673			
13556	17131	26899	14699 21207 28133			

Regarding the OA classification all cases can be found as segmentation masks accompanying the publicly available *OAI-ZIB* dataset¹¹, whereas the Alzheimer's classification experiment relies on hippocampus segmentation masks that can be accessed as part of ADNI database.¹²

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¹¹ https://doi.org/10.12752/4.ATEZ.1.0.

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